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**HOUSE BILL 680**

**46TH LEGISLATURE - STATE OF NEW MEXICO - FIRST SESSION, 2003**

**INTRODUCED BY**

George J. Hanosh

**AN ACT**

**RELATING TO GAMING; DISTRIBUTING AN AMOUNT EQUAL TO A  
PERCENTAGE OF CERTAIN GAMING REVENUE TO THE COUNTY IN WHICH THE  
GAMING ENTERPRISES ARE LOCATED; MAKING AN APPROPRIATION.**

**BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF NEW MEXICO:**

**Section 1. COUNTY GAMING REVENUE-SHARING DISTRIBUTION--  
AMOUNT--QUALIFIED COUNTY. --**

**A. A "county gaming revenue-sharing distribution"  
shall be made by the department of finance and administration  
to a qualified county annually beginning in July 2004.**

**B. The distribution made pursuant to this section  
shall be in an amount equal to two percent of the revenue  
sharing received by the state pursuant to tribal-state class  
III gaming compacts in the previous fiscal year from tribes  
located in the qualified county receiving the distribution.**

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1           C. Distributions pursuant to this section shall be  
2 made from appropriations made by the legislature from the  
3 general fund no later than July 25 of each year on a warrant  
4 issued by the department of finance and administration.

5           D. For purposes of this section:

6                   (1) "distribution" means a county gaming  
7 revenue-sharing distribution;

8                   (2) "qualified county" means a county with a  
9 population of more than twenty-five thousand five hundred and  
10 less than twenty-six thousand according to the 2000 federal  
11 decennial census, with a net taxable value for rate-setting  
12 purposes for the 2002 property tax year of less than two  
13 hundred million dollars (\$200,000,000) and in which two tribal  
14 gaming enterprises are located; and

15                   (3) "tribe" means an Indian nation, tribe or  
16 pueblo located wholly or partially in New Mexico that entered  
17 into a tribal-state class III gaming compact with New Mexico  
18 that was approved by the United States secretary of the  
19 interior in 2001.

20           Section 2. APPROPRIATION. -- An amount equal to two percent  
21 of revenue sharing paid to the state, pursuant to a tribal-  
22 state class III gaming compact with New Mexico that was  
23 approved by the United States secretary of the interior in  
24 2001, in fiscal year 2003 by Indian nations, tribes or pueblos  
25 located within a county with a population of greater than

1 twenty-five thousand five hundred but less than twenty-six  
2 thousand according to the 2000 federal decennial census and a  
3 net taxable value for rate-setting purposes for the 2002  
4 property tax year of less than two hundred million dollars  
5 (\$200,000,000) is appropriated from the general fund to the  
6 department of finance and administration for distribution in  
7 fiscal year 2004 and expenditure in fiscal year 2004 and  
8 subsequent fiscal years as a county gaming revenue-sharing  
9 distribution.

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